
Government Simulator Free Offline



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About This Game

The game simulates a whole country: Population, debt, GDP, economic growth, unemployment, crime, life expectancy, birth rate, mortality rate, state of the infrastructure and so on. The player can adjust budgets, taxes, laws, and see what the outcome is.

Real World Data

The game is running on real-world data. Meaning everything is based on real values: If you play as the USA, the debt, income, expenditures, crime rate, unemployment rate, etc. you start with is based on the actual, real values of the USA. For example if you lower a tax rate, you'll see what the simulation calculates as new values afterwards, in dollars, people, crimes per 100.000, interest rate, life expectancy in years, and similar.

Gameplay

There are goals to fulfill, like decreasing the crime rate or achieving a certain public health or education rating, but it is already interesting to try to fiddle with the various options alone: What happens if you lower the minimum wage? What if you change the length of maternity leave? Or the retirement age? You can also do more serious changes like introducing censorship laws, compulsory military service, cash bans, or universal basic income.

There are military options, so you can start a war with any country in the world, and adjust its operation mode while the conflict is active. But be sure not to let it run out of control. Some countries for example also have a nuclear option, of course.

The game also includes a media and public relations system, where you can read the most interesting headlines, and try to

influence the media with PR stunts, interviews, and similar.

Countries

You can play as the USA, Germany, United Kingdom, Russia, France, Switzerland, and Austria: These are the countries the simulation was implemented and tested to work nicely. But there are also additional countries and scenarios which can be downloaded. It is also possible to create new countries and scenarios on your own and share them with others.

Title: Government Simulator
Genre: Indie, Simulation, Strategy
Developer:
Ambiera
Publisher:
Ambiera
Release Date: 4 Dec, 2017

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Minimum:

OS: Windows 7

Processor: 2 GHz dual core

Memory: 1 GB RAM

Graphics: Hardware accelerated graphics with dedicated memory

Storage: 120 MB available space

Additional Notes: minimum resolution of 800x600

English, German, French, Italian


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- Government Spending
- Taxes
- Laws
- Statistics & Data
- Press
- Military Conflicts
- Game Menu...

Press

Current Headlines
Public Relations

The Daily State


TEN MURDERS IN FIVE HOURS!



... ..

The Gazette Express

THE GOVERNMENT CAN'T PROTECT YOU FROM CRIME ANYMORE




... ..

The Neutral Reflector

ACCUSAMUS ET ESTO BOE ET ACCUSAMUS ET ESTO DOLGIBEREMUS


CAN WE EVER PAY BACK OUR DEBT?



... ..

The Informing Observer

UFOS SIGHTED IN CAPITAL



... ..

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Government Spending

- Overview
- Transport
- Security
- Police**
- Prisons
- Intelligence
- Social Security
- Defense
- Medical
- Education
- Finance
- Science
- Energy
- Communication
- Waste and Supply
- Care
- Culture
- Sports and Leisure

Security → Police

Funding for the law enforcement body including personnel, equipment, and buildings. If the crime rate is high, the police need a larger budget to carry out their tasks. Spending for "Police" per quarter currently: \$5.48 bn

Adjust Budget: Undo change

\$5.48 bn
(= Completely insufficient)

Expenditure proportionally: 20.22%

| Category | Percentage |
|------------|------------|
| Category 1 | 37% |
| Category 2 | 20% |
| Category 3 | 43% |

History


| Quarter | Spending (bn) |
|----------|---------------|
| Jan 2014 | 1.50 |
| Jul 2014 | 1.70 |
| Jan 2015 | 1.90 |
| Jul 2015 | 2.10 |
| Jan 2016 | 2.30 |
| Jul 2016 | 2.50 |
| Jan 2017 | 2.70 |
| Jul 2017 | 2.90 |
| Jan 2018 | 5.48 |

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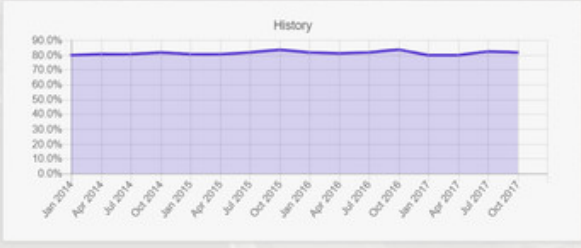
Statistics & Data

State of the infrastructure

The state of the infrastructure assesses the quality of the entire technical infrastructure: electricity, gas, telephone, internet, transport infrastructure such as roads, railways, inland waterways, as well as banking, finance, tax and currency systems. 100% means everything is perfect, 0% means there is no infrastructure anymore.



81.4%
(= OK)



| Month | State of Infrastructure (%) |
|----------|-----------------------------|
| Jan 2014 | 80.0 |
| Apr 2014 | 80.0 |
| Jul 2014 | 80.0 |
| Oct 2014 | 80.0 |
| Jan 2015 | 80.0 |
| Apr 2015 | 80.0 |
| Jul 2015 | 80.0 |
| Oct 2015 | 80.0 |
| Jan 2016 | 80.0 |
| Apr 2016 | 80.0 |
| Jul 2016 | 80.0 |
| Oct 2016 | 80.0 |
| Jan 2017 | 80.0 |
| Apr 2017 | 80.0 |
| Jul 2017 | 80.0 |
| Oct 2017 | 81.4 |

- Overview
- Approval Rating
- Population
- Income / Expenditures
- Debt
- Gross domestic product
- Debt-to-GDP ratio
- GDP per capita
- Economic growth
- Unemployment rate
- Crime rate
- Life expectancy
- Birthrate
- Mortality rate
- Population growth
- Environmental destruction
- State of the infrastructure
- Shadow economy
- Corruption rate
- Education
- Public Health
- Tax burden
- Interest
- Military Strength

Mixed.

I'm giving this a thumbs down because my budget for Education is shown as "good" but my education rating is "not good"

If it wasn't for not knowing what affects each stat, or the stats being completely uncorrelated, this game is as good as Democracy 3

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